SPECTRAL ASSOCIATES

QUALITY MICROCOMPUTER SOFTWARE

WHIRLYBIRD RUN

WHIRLYBIRD RUN

METHOD OF PLAY:
Be on guard for rockets that are constantly being launched as you fly your chopper over varying terrain using the right joystick. To control speed and elevation you fire missiles and drop bombs by freezing the button on the right joystick. Try to destroy as many rockets, alien ships, and alien bases as you can but avoid crashing into mountains, the top of the board, or alien craft. You start each game with four choppers and full fuel tank for each chopper. Hitting an enemy fuel tank will add one fuel unit to your fuel tank. Your current score, number of remaining choppers, and fuel level are shown at screen top.

SCENARIOS:
The game progresses through five different game boards, each providing a different challenge. The Cavern of Doom provides the final obstacle to your chopper flight. The varying heights of the mountains and the ceiling make this the most difficult board to master and successful completion of the Cavern of Doom will restart the board sequence at an increased difficulty level.

FUEL:
The colored bar at the upper left side of the screen is your fuel indicator. When you run out of fuel, your chopper will slowly lose altitude until you crash. You can get extra fuel by shooting or bombing the alien ground craft which have an "F" on them (FUEL TANKS).

SCORING:

Enemy Craft	100-400 points
Rockets	50-100 points
Fuel Tanks	200 points
Arrow	0 points
Mushroom Cloud	5000 points
Bouncing Saucers	200 points

LOADING INSTRUCTIONS:
Load the tape into the computer by typing CLOADM and hitting ENTER. If the game does not autostart, type EXEC and hit ENTER. To run the program from a disk, type: RUN"WHIRLY".

MEMORY REQUIREMENTS:
16K RAM, Extended basic not required. Joysticks are required.

TROUBLE:
If you encounter an FM error, you are probably trying to load in the tape using CLOAD or trying to RUN the program once it is loaded. You must use CLOADM and EXEC with machine language programs. If you encounter an I/O error, try loading another copy of the program. Both sides of the tape contain several copies of the program.

If you enjoyed WHIRLYBIRD RUN, you will want to try some of our other machine language, arcade quality games. They all have fast action and use the highest resolution graphics with great sound.

SPACE WAR:
You command the last remaining combat Viper and must break through the defenses of the Death Star while avoiding the deadly Black Hole.

GHOST GOBBLER:
An excellent, highly challenging maze chase game complete with energizer dots, 16 skill levels, 8 bonus shapes and four ghosts.

KEYS OF THE WIZARD:
The ultimate adventure game. This is not one of those games you will solve in one or two days — it has endless rooms, treasures, creatures, tricks and puzzles to baffle you for days. Three different skill levels, real time action and cassette save feature.

COLOR COSMIC INVADERS:
Just like Taito's Space Invaders Arcade game.

ANDROID ATTACK:
Guide your human through an ever changing maze of rooms while dodging the never ending attacks of the android hordes. Realistic voices and sound effects put this game a notch above all other Berzerk type games.

MS GOBBLER:
Four distinct mazes with moving bonus shapes and pretzels make this the best "MS PACMAN" type game available.

SPACE RACE:
Best "OMEGA" type game available.

WHIRLYBIRD RUN

The fantastic sound effects in WHIRLYBIRD RUN give you the effect of actually flying a chopper. Lots of action available in this arcade quality, machine language game in which you fly over varying terrain amid one kind after another of alien ships. Fire missiles and bombs at enemy ground task force and at alien ships already launched-although some are impervious to your fire. The tunnel and Mushroom Cloud are special features of this "SCRAMBLE" like game.

REQUIRES: 16K RAM, Extended basic not required. Joysticks.

FOR USE WITH THESE FINE COLOR COMPUTERS:
- **TRS-80 Color**
- **TDP System 100**
- **Dragon Data 32**

FEATURES:
- **WRITTEN IN MACHINE LANGUAGE**
- **HIGHEST RESOLUTION COLOR GRAPHICS**
- **BEST SOUND EVER**
- **BONUS SHAPES**
- **INCREASING DIFFICULTY**
- **SUPER FAST ACTION**
- **FOUR DIFFERENT BOARDS**
- **NEVER ENDING CHALLENGE**

SPECTRAL ASSOCIATES
3418 South 90th Street
Tacoma, Washington 98409
(206) 581-6938
DISTRIBUTED BY